



MANUAL

Stemshock Interactive

www.stemshock.com

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Bug reports, comments, etc:

Aki Ahonen, akiahonen@gmail.com

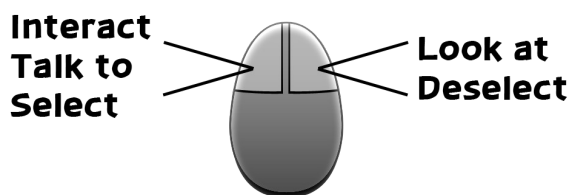
Somewhere along the east coast of Africa, pirates have attacked a luxury yacht! They have taken a few seemingly wealthy passengers as their hostages, a family and an old man, hoping to collect a hefty ransom for each of them. When the hostage negotiations go awry, the rescue duties land on the weak shoulders of an unlikely hero. Little does he know that the ship's crew, that stands in his way, is composed of some very weird and silly individuals.

First of all, thank you for downloading our game and supporting our passion for making these kinds of games!

Barely Floating is a traditional point & click adventure game in which you solve puzzles by talking to characters, gathering items, and using those items to help your situation. The focus is on story, characters and dialog.

HOW TO PLAY

Playing Barely Floating is simple. Using the mouse (picture 1) you can interact with the game world either by left clicking (interact with things or talk to characters) or right clicking (look at things and characters).



1. Mouse functions.

You can skip single lines of dialog by left or right clicking or pressing either space-bar or return. To skip cut-scenes, press escape. Pressing escape or F5 opens the menu.

Inventory

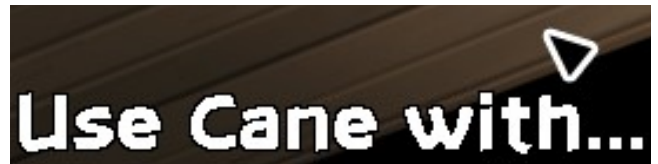
When you pick up items, they are added to your inventory. To access the inventory, move the mouse cursor to the bottom left corner of the screen (2, 3). You can select an item by left clicking it. To use the item on something else press the left mouse button while the item is selected (4). To deselect an item, press the right mouse button.



2. Bottom left corner of the screen.



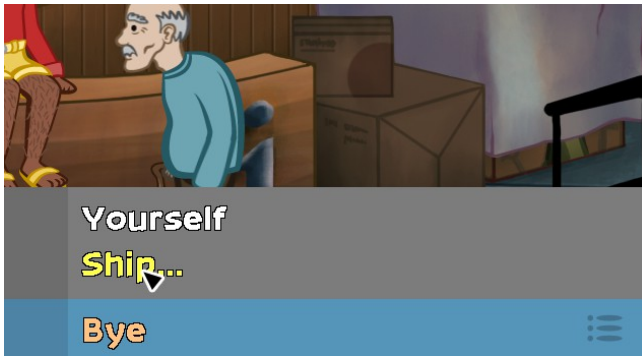
3. Inventory opened.



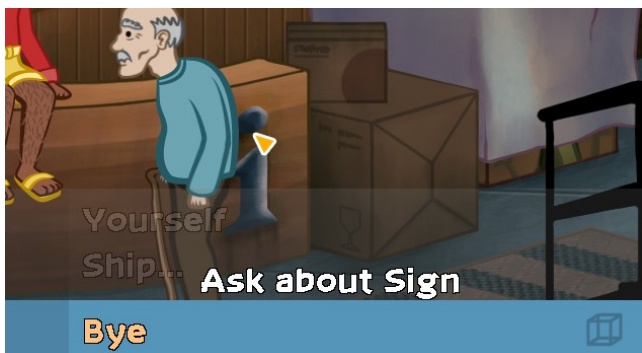
4. Selected inventory item.

Conversations

When you talk to characters, the dialog interfaces becomes visible. A list of available topics you can speak about appears at the bottom of the screen (5). When you move the mouse away from the topic list and the list becomes transparent, you can ask about things and characters in your surroundings (6). In this mode you can scroll the view by moving the mouse to the sides of the screen. You can still look at things normally by right clicking. To go back to the topic list, move the mouse cursor to the bottom center of the screen.



. Dialog topics.



6. Asking about your surroundings.

CREDITS

Project Leader: **Aki Ahonen**

Game Design: **Aki Ahonen & Joni Ahonen**

Writing: **Aki Ahonen, Joni Ahonen & Tommi Kivistö**

Scripting: **Aki Ahonen & Tommi Kivistö**

Background Design: **Joni Ahonen & Aki Ahonen**

Background Art: **Ari Huuskonen, Aki Ahonen & Sini Haapanen**

Character Design: **Aki Ahonen & Joni Ahonen**

Character Art & Animation: **Aki Ahonen**

Slideshow Art: **Ari Huuskonen**

Music: **Sine Cadenza**

Music Producer, Mixing & Programming: **Ari Huuskonen**

Music Producer, Guitars & Keyboards: **Joni Karvinen**

Sound Design: **Ari Huuskonen**

Playtesting: **Petteri Aartolahti, Ari Huuskonen & Joni Karvinen**

Testing: **Joni Ahonen, Ari Huuskonen, Joni Karvinen, Tommi Kivistö, Olli Kokko, Mark Lovegrove & Ivan Ulyanov**

Adventure Game Studio: **Chris Jones**

Custom Resolution AGS: **Skygoblin**

AGS Lua Plugin: **Denzil Quixode**

Dialog Designer: **Aki Ahonen**

Freeware font: PTF Nordic by **prismtone**

Freeware font: Banksia by **Fontor**

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